

COMPETITION TERMS AND GUIDELINES (EUREKA 2026)

1. Registration Requirements

- 1.1 This competition is open to all primary school students, secondary school students, educators, higher education students (undergraduate and postgraduate), as well as industry players.
- 1.2 The maximum number of participants for each entry is five (5) students, including the team leader. The team leader may be a student, teacher, lecturer, or supervisor.
- 1.3 After the registration has been approved, participants are allowed to make changes to the team members' names, project title, and competition category until the specified deadline.
- 1.4 Once registration is completed, the organizer will notify the acceptance of participation and the payment method for the competition fee via email to the team leader. The team leader is responsible for checking the email.
- 1.5 An innovation may be submitted in the form of a commercial sample, published article, prototype, model, plan, drawing, image, or written text.
- 1.6 The competition will be conducted both physically (in-person) and online.
- 1.7 All participants must follow the designated innovation product/project theme: "TRANSFORMING CHALLENGES INTO FUTURE SOLUTIONS."
- 1.8 Each submission must be the original work of the participants and must not infringe upon any copyright owned by others. Any submission found to be plagiarized or not original will be disqualified.

2. Poster and Presentation Guidelines

- 2.1 The poster must include the following elements:

- Title
- Name of the team leader (or teacher/lecturer advisor) and team members
- Name of institution
- Abstract
- Objectives
- Novelty

- Commercialization potential / Benefits to the community or socio-economic impact
 - Framework / Methodology / Explanation of how the product functions
- 2.2 Participants are encouraged to bring additional materials or information to support the presentation of their project or exhibition, such as documentation, photographs, newspaper clippings, brochures, business proposals, patent application/documents, additional electrical sockets, adhesive materials, and others.
 - 2.3 Participants may use presentation materials such as slide presentations, prototype demonstrations, or posters (A1 size) depending on the creativity of each group.
 - 2.4 Participants may choose to conduct their presentation in Bahasa Melayu or English.
 - 2.5 For primary and secondary school categories, all participants will be given the opportunity to present.
 - 2.6 For the Higher Education Institution (HEI) category (Chapter A–C), only two (2) students are allowed to present. Each in-person team must attend the presentation session during the competition day, which will take between 5–10 minutes.
 - 2.7 Each online team must submit a video presentation link with a maximum duration of 5 minutes into the folder that will be provided. The submission deadline will follow the date stated on the competition website.
 - 2.8 The question-and-answer session will last between 5–15 minutes.
 - 2.9 A second Q&A session may be conducted if necessary, and in-person presenters are advised not to remove their posters or alter their exhibition materials until instructed by the organizers.
 - 2.10 Online presenters will be contacted if a Q&A session is required.
 - 2.11 The table provided by the organizer measures 0.7m × 0.5m, and the display panel size is 1m × 2m (A1 poster size is recommended). Please refer to Appendix A (Hall layout and exhibition space dimensions).

3. Judging Guidelines

- 3.1 All submitted entries will first be screened by the organizers.

3.2 The organizers reserve the right to reject any submission if participants fail to comply with the competition rules and regulations.

3.3 The appointed panel of judges will evaluate the product/project during the in-person presentation and Q&A session based on the following criteria:

- Originality of the innovation product/project
- Usability of the innovation product/project
- Marketability of the innovation product/project
- Creativity and attractiveness
- Improvements made to the innovation
- Environmental friendliness
- Relevance of the project to Sustainable Development Goals (SDG)
- Presentation skills
- Winners will also be evaluated based on the competition theme

3.4 The judging decision is final. Any complaints, objections, or appeals will not be entertained.

4. Prizes and Certificates

4.1 Medal awards (Gold/Silver/Bronze) will be given for the open category.

4.2 1st to 5th place awards will be given for the school category (in accordance with PAJSK guidelines).

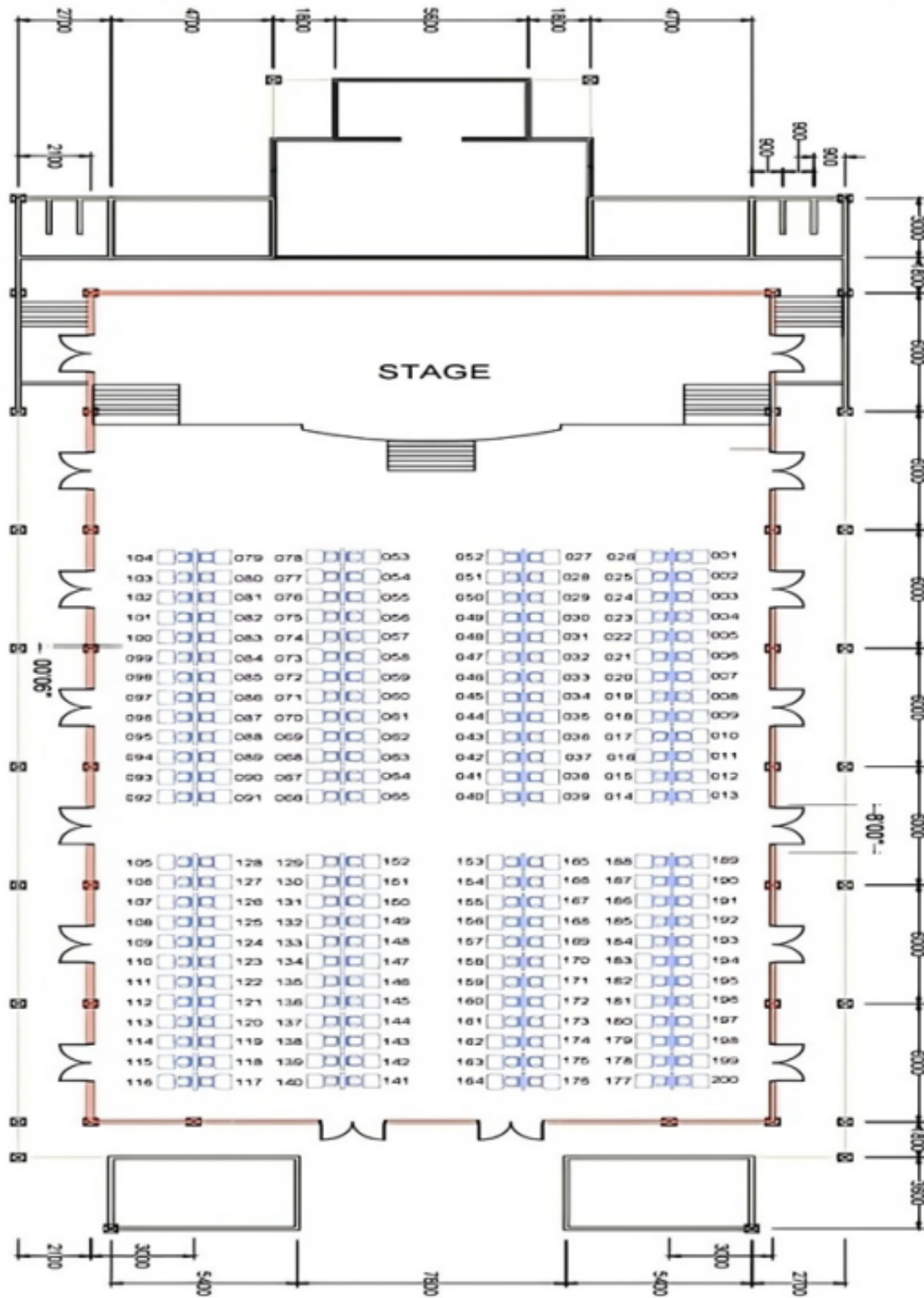
4.3 One medal will be awarded to the winning team. Additional medals may be ordered by team representatives after the competition.

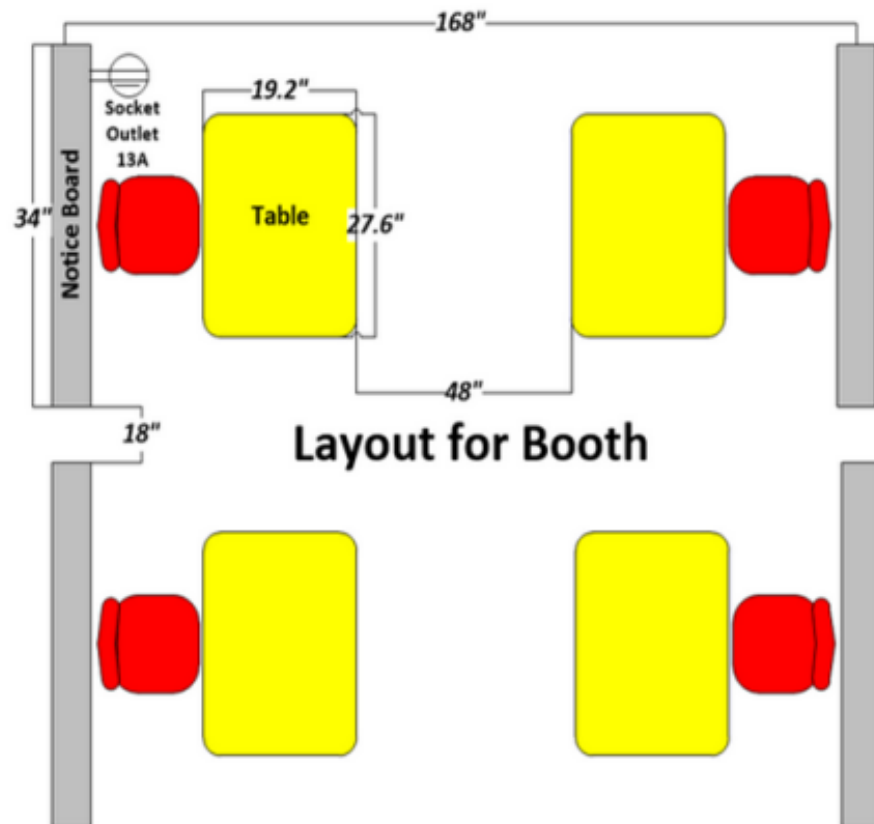
4.4 One Best Innovation Product/Project Award will be presented under the special category.

4.5 Certificates of participation will be given to all participants who take part in the competition.

APPENDIX A

Hall Layout and Exhibition Space Dimensions





Each innovator cubicle is equipped with:

Cubicle size: 34" × 60"

1 notice board: 34" (W) × 72" (H)

1 innovator registration card attached to the notice board

1 table and 1 chair

1 power socket (240V, 12A)